

1. General

The Tournament Committee and King of Prussia Soccer Club will not be responsible for any expenses incurred by any team, club or individual if the tournament is canceled in whole or in part. Every effort will be made to play the tournament in full, however, should severe inclement weather cause partial or whole cancellation there will be no refunds. There is no make-up or rain date planned for the tournament.

The Tournament Committee's interpretation of these rules shall be final and binding. The Tournament Committee reserves the right to decide on all matters pertaining to the tournament.

All teams are responsible for their own insurance. In the case of injury during travel or while participating in the tournament, KOPSC and the Tournament Committee will not be liable.

A State-stamped roster must be submitted by each team prior to registration.

First and second place awards will be presented to winners and runner-ups.
Be at your field ready to play 20 minutes before game time.

Referee will toss coin with team captains to start the game and choose goal.

Game reports must be signed by both coaches.

It is expected that each team will participate in the customary handshake and exchange of patches at the completion of each game.

2. Laws of the Game

All games will be played in accordance with FIFA and USYSA laws, except as specifically modified by these rules.

3. Eligibility

All participating teams must be currently registered with their State association. All **non-US Club Soccer** teams from outside Pennsylvania must have Permission to Travel forms authorized by their State association. Rosters, player passes and medical release forms for all players will be required at registration. A player can only register and play for one team.

4. Ball Size/Duration of Game

Size 4 ball for age U10, U11, U12 /Size 5 Ball U13, U14, U15, U16, U17 **games consist of two 20 minute halves with a 5 minute halftime.**

5. Inclement Weather

In the case of severe inclement weather, the Tournament Committee shall have the authority to change the format as follows:

- Relocate or reschedule any game;
- Consider as complete a game that has been call by an official once 50% of the game has been played;
- Cancel any preliminary games that have no bearing on the selection of division winners or runners-up;
- Reduce the duration of any game as needed.

No refunds will be made for cancellation in whole or in part due to severe inclement weather.

6. Substitutions

Substitutions may be made without limit, with the permission of the referee as follows: after a goal has been scored, at any goal kick, at **any** throw in, after an injury, for a yellow carded player. **Please note that a team may substitute on the opposing team's throw in only if the opposing team makes a substitution.**

There will be no substitutions for a player who has received a red card. A red-carded player will not be permitted to play in the remainder of the tournament.

7. Protests

There will be no protests allowed.

8. Games and Equipment

All uniforms must be numbered. In the event of conflicting color jerseys the home team will be required to change (home team is listed first on the schedule). Players are required to wear shin guards in accordance with the Laws of the Game. Home team is determined as the first team that is on the schedule for that match, example A vs. B 8:00 a.m. field #1, A team is the home team. In the event of same color shirts away team will need to change shirts.

9. Conduct

Players, coaches and spectators are expected to conduct themselves within the spirit and laws of the game. Players, coaches or spectators ejected from a game by the referee will be required to leave the field area. Severe misconduct and/or failure to comply with a referee could result in disqualification from the remainder of the tournament and will be reported to EPYSA.

Players & coaches will be on the same side of the field and the team spectators will be directly across from them in on the same end or half of the field. No one will be permitted behind either end line.

Alcoholic beverages are not permitted at any game sites.

10. Failure to Show and Forfeits

There will be no grace time allowed for teams not at the field of play at the scheduled time of kick-off. The opponent shall be awarded a 1-0 win for the match. A minimum of seven players is required for play to begin.

In no event shall a team who forfeits a game be eligible for first or second place awards.

The team with the next best record or point total shall be declared the award winner.

11. Determination of Division Winners –

Each team will be awarded 3 points for a win, 1 point for a tie and 0 points for a loss. In addition, the winning team will earn 1 point for each goal differential, to a maximum of 3.

One point will be awarded to the winning team who shuts out its opponent. (In the case of a 0-0 tie, each team is awarded one shutout point.) The maximum points earned by a winning team is therefore 7. **If your team should beat a team by more than 5 goal you will have 4 points deducted from your total points for that match.**

1st Tie breaker-Head to Head, First tie breaker will not be used if more then 2 teams tie, we will start at the 2nd tie breaker and move down.

2nd Tie Breaker-Goal Differential with a maximum of 3 goal difference per match.

3rd Tie Breaker- Fewest Goals Against for the tournament.

4th Tie Breaker-Coin Toss

12. Refunds-No refunds will be issued on the Bonds. There will be no refunds for any reason. There will be no refunds for inclement weather.